# Preorder Traversal

void traverse(TreeNode\* root, vector<int> &ans){

    if(root==NULL)

     return;

      ans.push\_back(root->data);

     traverse(root->left,ans);

     traverse(root->right,ans);

}

vector<int> getPreOrderTraversal(TreeNode \*root)

{

    // Write your code here.

    vector<int> ans;

    traverse(root,ans);

    return ans;

}